

INSA MEN'S OVER 40 RULES

General

- Unless a rule is otherwise outlined below, INSA has adopted and resolves to follow FIFA rules when applicable.
- All players must hold current US Club Soccer membership and be registered to play in the INSA Men's Over 40 Division.
 - Any team captain that fields an unregistered player will be suspended upon review by the judicial chair.
- To be eligible to play, players must be 40 years old or turning 40 in the current calendar year. However, each team is permitted to register up to two players that are 35-38 years old. This means the player must already be 35 or, in other words, turning 36 years old in the current calendar year.
- Each game will consist of two (2) forty-five (45) minute halves, unless otherwise agreed upon by the captains before the start of the game.
- A minimum of seven (7) players are needed on each team to start a game, and seven (7) players on each team must finish the game or that team will forfeit their game.
- The rule for substitutions is the same as FIFA, except the number of substitutions shall be unlimited.
- Slide tackling is not allowed in the Men's Over 40 Division. However, sliding in an attempt to keep the ball in play, or to complete a pass/shot, is permitted if there are no opponents within physical contact or the sliding player. In addition, goalkeepers have authority to slide or dive to win the ball, so long as an opposing player is not intentionally taken down prior to any contact with the ball.
 - The officiating referee shall have the final discretion in determining if any play violates the no slide tackling rule.
- All players are required to wear shin guards and jerseys with numbers, according to the roster.
- All captains are required to wear the provided captain band for the duration of each game.
 - In the instance that a captain cannot attend a game, the captain shall designate another player to act as the captain for that particular game.
- Captains shall provide a current roster to the referee prior to the beginning of EACH game for verification. A captain may use a printed roster or an electronic version, although a paper copy is preferred.
 - In the instance that a captain cannot attend a game or anticipates being late, the captain shall designate another player to provide a roster to the referee. It may be in the captain's best interest to email the roster to the

entire team so that they are prepared in the event that the captain is absent.

- The roster MUST include each player's number.
- In the first game they intend to play, all players shall present a government issued photo ID to the association representative, which will be used to verify legal name, date of birth, and accurate photo to be matched to the roster provided. For every game after, players may use the roster as their "player card" for proof that they are registered for that team and eligible to play.
- Players from within the Men's Over 40 Division may guest play on another team only with prior permission from the opposing team's captain. If a player subs on another team, they shall show the referee and opposing captain their team's active roster as proof they are registered with INSA and eligible to play.
- Players from outside the Men's Over 40 Division are not permitted to guest play. Teams may use one player pass per player that the team is considering adding to the roster, but who has not yet been registered. Player passes are available on the INSA website.
 - The pass or a receipt for the pass shall be sent to the Men's Over 40 Commissioner AND the opposing team's captain at least one (1) hour before the scheduled game time. Guest player passes must be approved by the Men's Over 40 Commissioner.
- RE Playoff Games:
 - In the instance of a tie at the end of the game's full-time, teams should immediately proceed to a penalty kick shootout to determine the winner. There shall be no overtime play.

Red Cards and Appeals

- Any direct red card presented to a player shall result in a minimum two (2) game suspension from all INSA Divisions for that player, added to the remainder of the game in which the red card was presented. However, if a player receives a red card as a result of two (2) yellow cards in one game, they shall be suspended from all INSA Divisions for the next game only, in addition to the remainder of the game in which the player was presented with the second yellow card.
- Upon review of ANY offense, the league may impose additional game suspensions to the previous one or two game suspension described above. For example, fighting or any other similar violent act will most likely result in additional games suspension, or even permanent disqualification from participation in the league.
 - Foul, abusive, or provocative language towards a ref that warrants a red card results in a five (5) game suspension of play from all INSA Divisions.

Any repost of violent physical contact with a referee results in a lifetime ban from all INSA Divisions, effective immediately.

- If a player receives a red card and does not leave the fields immediately following, the player will receive a five (5) game suspension from all INSA Divisions.
- Any player issued a red card may appeal the game suspensions that accompany the card. To begin the process, the player must email the judicial chair at: judicial@inlandnorthwestsoccer.com. The judicial chair, after gathering reports and witness statements, will determine the seriousness of the offense based on the circumstances surrounding the red card. If able on their own, the judicial chair will make a ruling on the suspensions within five (5) business days.
 - If there are significant conflicting factors (i.e., contradictory statements, conflicts of interest), the judicial chair shall gather a three (3) person committee of board members and commissioners to review and make a ruling within five (5) business days.
- Any suspension issued to a player as a result of receiving a red card shall carry over between seasons in the instance that the allotted suspension was not completed prior to the season ending.
- If any suspension is not honored, in other words, if a suspended player plays in a game, that player AND their team captain shall be additionally suspended upon review by the judicial chair.
- **RE Unregistered Players:** Should an unregistered player happen to play in a game and receive a red card warranting a suspension, the team captain shall be held responsible by being suspended in the unregistered players place. This type of suspension is not up for appeal.

Unidentified Player Misconduct

- In the instance that fighting and/or other aggressive or violent conduct is caused by an unidentified or unknown player, the captain must identify the player within three (3) business days of the game. This rule stands regardless of whether a card was issued. If the captain is unable to identify the player or refuses to do so, the captain shall be responsible for the offense, receiving a two (2) game suspension as if they received a red card.
- As stated previously, upon review of ANY offense, the league may impose additional game suspensions, fines, or other fitting punishment.
- If a captain or a later-identified player receives a punishment under this rule, it is not appealable.